

# **EAST LoTHIAN JUNIOR GOLF LEAGUE. LEAGUE MATCHES 2017. (Last updated 27/2/17)**

## **OBJECTIVES.**

To have a competitive League in which all Players and Teams have an equal chance and incentive to win, embracing the “Core Values” of Golf, in particular, the Handicapping System, Fairness, Fun, and Team Spirit.

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## **SECTION A - DEFINITIONS**

1. The “League” is the East Lothian Junior Golf League.
2. The “League Secretary” is appointed at every League AGM and is responsible for overall organisation and management of the League.
3. A “Club” is any Club situated in East Lothian which has joined the League and has paid the subscription for the year.
4. A “Team” is all Players representing their Club in any Match Day.
5. A “Match” is a Fixture between 2 Member Clubs in the League involving one Club Team against another.
6. A “Player” is any Junior selected to play for a Club Team in a Match. The gender used in these rules is understood to include both genders.
7. A “Handicap” is a CONGU Handicap - Plus to 28 for Boys or 36 for Girls, or a CONGU Club Handicap 29 or 37 as appropriate, up to 54.
8. A “Match Day” is a set date in the calendar when all Teams will meet at the same venue, and play at times allotted by the Host Club. (20 tee-times are needed in 2017 at each Match Day.)
9. The “Host Convenor” is the Junior Convenor of the Club hosting a Match Day.
10. The League Secretary, if in attendance at any Match Day, will act as “Referee.” If he is not present, then the “Host Convenor” will act as “Referee.” The Referee will decide questions of fact and act on any breach of a Rule that he observes or is reported to him. The Referee’s decision will be final.
11. A “Host Team” is the Team whose course is being used for a Match Day.
12. Other Junior Convenors are official “Observers,” appointed by the League, to assist the Referee to decide questions of fact, and to report to him any breach of a Rule.
13. A “Resting Team” is a Team with a Bye in a League comprising an odd number of Teams when on every Match Day, one Team will not be competing.

14. "Advice" is any counsel or suggestion that could influence a player in determining his play, the choice of club or the method of making a stroke. Information on the Rules, distance, or matters of public information, such as the position of hazards or the flagstick on the putting green, is not advice. Nor is giving any team member information about team scores elsewhere.
15. Any reference to any "Rule" is a reference to the R&A "Rules of Golf."
16. Any reference to "CONGU" means the Council of National Golf Unions and "UHS" means the Unified Handicap System. Their Manual can be seen at - <http://www.congu.co.uk>

#### **SECTION B - ROTATION OF MATCH DAYS, NUMBERS OF TEAMS, ETC.**

1. The League Secretary will devise a **rotation** of matches so that Teams from each Club will play against each of the other Teams in the League, once in each season. The draw and tee times will be **published** and circulated by the Secretary at the start of the season.
2. Matches should be fixed for **Sundays** but exceptionally, another day might be approved by the League Secretary.
3. At a Convenors' Meeting on 8th December 2015, it was decided that if any Club with a small Junior Section is unable to commit to compete in a season due solely to lack of numbers, they may **combine** with another Team in a similar position from an adjacent Member Club, to field a Combined Team. (In 2017, Tantallon and North Berwick Juniors will combine to Play as "West Links.")
4. At a Convenors' meeting on 19th November 2016, it was agreed that any Club in the League in 2017 with sufficient Juniors, **may enter 2 Teams** provided that they agree to additional rules about Players who may be "Cup Tied" in any season. (See C2 below.) (In 2017 Gullane will enter two Teams based on ages, Gullane U18s and U14s.)
5. Match Day fixtures will be arranged **no later** than on the 2nd Sunday in September, and the **start of each Match Day cannot be later than 1330 p.m.** (This is to ensure that caterers are not affected and that Players can get home at a reasonable time.)
6. There are **10 Clubs** in the League for **2017**, so there will be **9 "Match Days"** in the season. Therefore, on each Match Day in **2017** there will be **5 Matches** with no Teams "resting." In future years this may change depending on the number of Clubs competing.
7. In any season where an odd number of Teams compete, and where any League fixture is going to clash with say, a Club Championships finals day, then Convenors should make early contact with the Secretary, so that he **may avoid any such clashes**, or at least organise the League fixture list to hopefully allow that Team to be a Resting Team on the relevant day.

#### **SECTION C - PLAYER ELIGIBILITY AND TEAM SELECTION**

1. Players **must be Members** of the Club they represent, and be under 18 years old on the 1st of January of the year of competition.
2. Any Player who has actually played for a Club or a Team in any League Match Day during a season, **cannot switch** and play for another Club or Team in the same season.
3. In the **ELJGL Team Strokeplay** and **Team County Cup**, any Player in any League Team or in any League Team's squad of Players, **may play for other Teams** representing Clubs where that Player is also a member.

#### **SECTION D - CONGU HANDICAPS, CHAs, CSS, & BUFFER ZONES.**

1. Deeming the **Match Days to be “Non Qualifying” for Handicaps is not in the “Spirit of the Game.”** Therefore, these Stableford rounds are regarded as **“Qualifying Scores”** in **“Qualifying Competitions.”**
2. So **Host Convenors** will therefore have to **set up their Handicap Software** and **treat their Match Day** as an **“Open Competition.”** This is in order to calculate the **CSSs**, and submit these through the CDH system, which will notify any **handicap changes** to the Players’ Home Clubs.
3. The software should also show, if possible, the number of Stableford points **scored on a Scratch basis** for the Scratch Order of Merit. If not possible, the Secretary will manually calculate these.
4. Convenor must accurately establish their Players’ **“Playing Handicaps”** at all Match Days before play commences.
5. All Players **must hold either a CONGU handicap, or a CONGU Club Handicap.** Holders of CONGU Handicaps will compete off full handicap up to the maximum allowed for Boys of 28 and for Girls 36.
6. Every Team Player must hold a **CONGU handicap**, and therefore have a **CDH number**, or they may have **only a CONGU Club Handicap** in which case there will **not** be a **CDH** number.
7. Any Player who does not hold a CONGU Handicap, but **who holds a CONGU Club Handicap**, i.e. up to 54, may compete but they **will only be allocated the maximum CONGU handicap by gender, i.e Boys 28 or Girls 36.**
8. If any Players with **only** CONGU Club handicaps are competing, then their scores are **not counted for CSS** calculations. Any handicap increases or reductions which apply when their full CONGU Club handicaps are applied to their scores, are covered in Appendix J of the CONGU handbook. The Team’s Convenor must deal with these occasions.
9. If any Player competes with a declared handicap **higher** than that to which he is entitled, **he is disqualified:** otherwise, the Player must play off the declared handicap. ([Rule 6-2.a.](#))
10. Convenors must ensure that the **handicap of any rapidly improving Player** in their Team **reflects their playing ability** at the time of competing in League Matches.
11. Any instances of **“exceptional scoring”** in competitions, e.g. a net differential of 4 strokes or more, better than the CSS in any League Match Day, which is closely preceded or closely followed by another similarly good or better score in any competition, will be scrutinised by the League Secretary. Although Clause 23.10 of the CONGU UHS handbook about **“Exceptional Scoring Handicap Reductions”** does not apply in Scotland, the League Secretary, if any Player’s handicap reductions are not, in his view, keeping pace with rapid improvement in that Player’s performance, may refer the matter to the Junior Convenor and Handicap Committee of the Player’s Home Club. At Clause 23.7 of CONGU UHS, **“General Play” Adjustments can be made before the Annual Review**, if there is compelling evidence that the Player’s exact handicap does not reflect his current playing ability.
12. Under Clause 8.5 of CONGU UHS, prior to playing in any competition, all **Players must ascertain whether all appropriate reductions** to their playing handicap have been made or alternatively comply with Clause 20.11 which states that any Player unsure as to their playing handicap, e.g. due to unknown CSS’s for recent good rounds, must declare the facts to their Convenor and thence to the Organiser. In such a case, the Organiser will refer to Clause 20.11 of CONGU, and if necessary, the Player may be informed that **he must play off a lower playing handicap.**
13. Any **pending handicap increase** can only be made if the relevant scores have been reported to a Player’s Home Club and published on CDH in accordance with Clause

20.9. If the increase has not yet been published, **the Player must play off the lower handicap.**

14. For the purpose of equity and only for Competition results when both Boys and Girls are competing at any Match Day and different tees are in operation, under CONGU UHS Appendix O, a “**Competition Handicap Allowance (CHA)**” requires to be added to a Players Handicap, but this depends on the Par and SSS’s for the tees in use. Such an adjustment is for **Competition Results only** and will **not** be used for calculation of the CSS or for the purpose of handicap alteration.
15. There is a **Table of CHAs**, for all sets of tees for our host courses, and a table of Stableford Buffer Zones, **in the Covenors’ binders. The Secretary will notify the Host Convenor when a CHA adjustment and the appropriate additions to handicaps, have to be made.**
16. The **CSS** for the day, if **both Boys and Girls are competing**, and even if **two or more sets of Tees** are in operation, will be calculated as a “**Single CSS Adjustment**” - see **Appendix O, Section B of CONGU.**

### **SECTION E - PRE-SEASON AND PRE-MATCH DAY ORGANISATION**

1. Each Host Convenor is responsible for arranging for the first tee to be booked for the appropriate number of tee times for their home Match Day. **(In 2017 for a League of 10 Clubs, 20 Tee Times are required** - i.e. up to three hours duration, depending on tee-time intervals. The Host Convenor must notify the League Secretary of the date and the time span booked. The Secretary will then confirm this with all Host Club Secretaries.
2. The Host Convenor should **book the equivalent date for 2018**, and an alternative date, as soon as possible and **notify the Secretary by 30 August 2017.**
3. A **generic draw format** has been devised by the Secretary and **must** be used for each Match Day.
4. The Secretary will **circulate** the fixture list to every Convenor, and he will **publish it** on the League Website. The Secretary will maintain the **Results**, and the **League Table**, on the website.
5. In the event of any **cancellation or abandonment of any Match Day**, the Secretary will try to reschedule it. In the event that this is not possible, all Matches due to have been played on that Match Day will be **null and void.**
6. In 2017, as there are an even number of Teams in the League, **only one fixture will be played over Gullane** when Gullane U18s will play against Gullane U14s. In other years, if there are an odd number of Teams in the League including 2 Teams from any Club, then e.g. both Gullane Teams will each be Host Clubs at Gullane and 2 Match Days will be required there. One of the Gullane Teams will be a “Resting Team” when the other Team are hosts, and vice versa.
7. **Two weeks before the start of the League season, all Convenors must provide the names of their squad of Team Players, their Home Clubs and handicaps, and CDH Numbers, to the Secretary** who will create a **database** and spreadsheet on the League Website. Additional Players can be added when necessary throughout the season.
8. **By 1800 on the Friday before each Match Day, Convenors must supply the full names of their Team, with their Playing Handicaps, and CDH numbers, to the Host Convenor by email, phone or by text.** Convenors’ contact details are on the League website and will be printed in the Convenors’ binders.

### **SECTION F - MATCH-DAY ORGANISATION**

1. The League Secretary will give a **Match Day binder** to each Convenor at the start of the season. **This contains check lists for all Convenors and the Starter.**

2. The Secretary recommends that **at least 2 other Member volunteers assist the Host Convenor** as he/she will be responsible for all arrangements for their home Match Days, including amending draws, issuing of labelled Scorecards prepared by the League Secretary, posting local rules, starting the Games off on time, obtaining Teams' catering preferences, checking cards and scoresheets, posting scores, calculating the CSS, and for notifying results to the Secretary. Other Convenors may be asked to assist with starting etc. if there are no volunteers from the Club's Members.
3. At least **one Convenor from each visiting Team**, or a nominated substitute, **MUST** attend each Match Day, and **be present** for the duration of their Team's involvement, and is responsible for the organisation, conduct, and etiquette of their Team.
4. Each visiting Team Convenor and/or any Assistants will be **expected to be on the course** during their Team's matches, encouraging a good pace of play and helping to search for balls. They can note any challenges made under the Rules of Golf, for later decision.
5. The **policies** of the Host Club regarding dress, etiquette etc must be observed.
6. The Players in each Tee-time **can choose to dine together** and then vacate the dining area, allowing Players in later Tee-times to use the dining facilities. Or they can **wait till their whole Team has finished playing** and then all dine together, or with their opponents. There is no need to stay for any prize-giving, and Players and Convenors may depart after their meal if they wish.
7. On the final Match Day of the season however, **there will be a presentation of prizes** after the meal at which all Teams and Convenors are invited to be present. Prizewinners should be present but must inform the Secretary if they have to leave before the prize-giving.

#### **SECTION G - HOST CONVENOR'S AND HOST CLUB'S RESPONSIBILITIES**

1. The **Host Convenor** will **organise and manage** their home Match Day, and in the absence of the League Secretary, will act as Referee.
2. The Host Club is responsible for the observance of any Regulations regarding **PVG "Protecting Vulnerable Groups"** (Child Protection Policies.)
3. The Host Club will be responsible for providing a meal, for no charge, for every Player (in **2017 - up to 60 Players**), and for **one** Convenor from each Team, and for the Secretary, and for any designated Assistant to the Host Convenor or Secretary, and for any Starter on each Match Day. This means the Host Club needs to cater for up to 13 Officials. Visiting Teams with more than One Convenor, or with Assistants or Parents, will have to purchase any meal for the additional attendees separately. All Players and Convenors etc. **must** pay for their own **liquid** refreshments.

#### **SECTION H - RULES OF THE COMPETITION**

1. All Matches will be played under the [R&A Rules of Golf](#), and under any **Local Rules** that are in place at the location of each Match Day.
2. In particular, [Rule 30 "Stableford Competitions"](#) will apply to all Players.
3. Teams will consist of up to **6 Players**, each playing as **Individuals** in a **Stableford** format.
4. Depending on the number of Teams at each Match Day, and the tee clearances before each Match Day commences, the Host Convenor will organise Players to **play in groups of 3s**, as per the generic draw, and only if necessary, in 2s. **No Players from the same Team will play together in such a group of 2 or 3. No groups of 4 Players will be allowed.**

5. **Girls** will play from the **Ladies' Medal Tees** and **Boys** will **usually** play from the **Mens' Medal Tees**. The Secretary and the Host Convenor **may agree beforehand**, that another set of tees must be used.
6. There may be an **exception** to this for **very young Players or Players with very high handicaps**. They may be allowed, if the Secretary and Host Convenor **agree**, to compete off **forward tees**, **provided** there is a **course measurement and an SSS** for those Tees. The Match Day binders contain a table of SSSs for all the Tees at all our venues. A **CHA** has been calculated for each scenario and when applied, will ensure equity of scoring for Competition results, whichever tees are in operation.
7. Any Stableford Handicap strokes to be received by **Girls** will be taken according to the stroke indices on the **Ladies'** section of the scorecard and vice versa for Boys. At **Gullane** courses, there are **separate scorecards** and stroke indexes for Boys and Girls.
8. Distance Measuring Devices (DMDs) are **allowed** in all ELJGL events. Smart phone "Apps" which give distance information are also allowed **but they must not be used to gauge or measure other conditions where doing so would be a breach of Rule 14-3**. (See Decisions [14-3/16 to 18](#) and [Appendix IV-5](#).)
9. **Pace of Play, Undue Delay, Slow Play** - Any Player or Group who, in the opinion of the Referee, **plays so slowly that they are "out of position,"** i.e. well behind the match in front, **whether or not** they are causing a delay for Players behind, may be **warned** and timed, and if they fail to reduce the gap between them and the preceding group, subsequently penalised - i.e. deduction of one point from the total points scored for the round for the first offence, a further two points for a second offence, and disqualification for any subsequent offence.
10. In line with R&A guidance, a **"Local Rule"** will be applied to all ELJGL events in 2017. That is the rule that revokes the penalty where a Player **accidentally** moves his ball or ball-marker on the Putting Green and the ball **MUST** be replaced.
11. If a **"Doubt as to procedure,"** arises during a Stableford round, [Rule 3-3](#) applies. The Player is entitled to adopt the "Two Balls" procedure. He must announce to his Marker that he intends to play two balls, and state which of the two balls he wishes to count if the Rules permit, and report the matter to the Organiser as soon as possible, and before returning his scorecard.
12. **"Disputes and Decisions."** - Under [Rule 34](#), the Referee's decision on any rules issues, after reference to the Decisions Book, is final. In the event of any other unresolved dispute, the Secretary will form a Committee comprising two independent Convenors and himself, and decide the appropriate outcome, and their majority decision will be final.
13. The Team winning the League will qualify to represent the League in the **Scottish Junior Team Championship**, an annual event commencing in 2017, to be played at Glenbervie on Sunday September the 24th. If that Team declines to take part, then the place will go to the second Team etc. Teams who won the other Junior Leagues in Scotland will also be entitled to compete in the SJTC.

#### **SECTION I - "ORDER OF PLAY AND "READY GOLF."**

1. The Host Club's Players will play in the **first** matches on the course on each Match Day.
2. The "Order of Play" on the **first tee is in accordance with the draw**. The Order of Play on any subsequent tee is normally in accordance with the **net** score on the preceding hole.
3. However, all Players should be **ready to play** when it is their turn to play. Additionally, for the purposes of the overall speeding up of play on Match Days, and only if it is **SAFE** for them to play, Players are encouraged to play **"READY GOLF"** at **any time**

in the round, at **any tee** (except at the first tee) and at **any other** place on the Course. Players should **alert their fellow competitors** that they are going to play before them.

4. A document titled “**ELJGL Ready Golf Advice**” will be issued to all Convenors, and will be displayed on the League website and notice board. Convenors are asked to educate their Players on “Ready Golf” before the Season, and remind them before every Match Day.
5. Players should be educated by Convenors that they **must pick up their ball if they cannot score any Stableford Points at any hole**. For example, a Player receiving the maximum handicap of 36 strokes, 2 per hole, must pick up their ball if they have already played 7 shots on a par 3, 8 shots on a par 4, and 9 shots on a par 5.

## **SECTION J - DRAW, SCORING, SCORECARDS - MARKING AND COLLATION**

1. Before the first Match Day, Team Convenors or the Team Captain, will be given **scorecards and labels for each of their 6 Players**.
2. The Secretary or Host Convenor will confirm with each Convenor what **CHA**, if any, will apply at that Match Day, and to which category of Players.
3. Each **Team Convenor** must **complete** the labels with the names of their Players, **together with their CONGU playing handicaps**, and add **any CHA** to be given to Players.
4. Each Team Convenor must **complete their copy of the draw** with the names of their Players, and inform their Players of their position in that draw. Their tee time will be shown on their scorecard.
5. Each Team Convenor must then **inform the Starter** of the names of their Players and their position in the draw, and let the Starter know if they are **short** of Players.
6. At the end of each Match Day, **Team Convenors will be given 6 scorecards and labels for the next Match Day**.
7. The Team Convenors must **indicate** clearly on each scorecard they give to Team Members, **where their handicap strokes are to be taken**. Any additional **CHA strokes are to be taken at the holes with the next highest stroke indices**.
8. It is the **Players’ responsibility** to know the holes at which their handicap strokes are to be taken. (Note to Rule 6-2)
9. Players **must exchange scorecards** before their Game. Players are only responsible for **recording** their fellow competitor’s **gross** number of strokes at each hole **where the fellow competitor’s net score earns one or more points**. And they **must** also record their own **gross** scores in the “**Markers**” column.
10. Additionally, **if they wish**, and preferably **after** their round, they may record the **Stableford points based on the net score** of their fellow competitor at each hole. The Stableford scoring system is at [Rule 32b](#) - 2 points for a net par etc.
11. In the case of a **very young Player**, or those having a **CONGU Club handicap**, or those **competing for the first time**, Convenors, Assistants, or Parents, without offering any “[Advice](#),” may accompany such a Player for all or part of the round, to ensure that their Junior is scoring and marking their card correctly.
12. The Convenors’ Packs will contain **Team Sheets** on which both Convenors will fill in the names of all Team Members, their handicaps and ultimately, their Stableford points totals, including points gained by applying any additional CHA strokes.
13. **The Stableford total for each Team will be calculated by the aggregation of the best 4 scores from their 6 Players. The 5th and 6th scores will be discounted.**
14. After play has finished, each **Team Convenor should gather and check their own Players’ scorecards**, ensuring the Stableford Points are correctly shown, and that the cards are signed. They should then exchange all their Team’s scorecards with the

opposing Convenor, and if they wish, **check the scorecards for the opposing Team.**

15. The Team's points total is then **compared to their opposing Team's total to decide the winning Team.**
16. One **extra Team Sheet** should be completed and **agreed and signed by both Convenors, before submitting it to the Host Convenor, along with all the signed Scorecards for each Team.** Any unsigned card discovered at that stage, the "Recording Area," will be returned immediately to the Team Convenor to arrange signing.

#### **SECTION K - RESULTS OF MATCHES AND DECISION ON TIES**

1. There will be **2 League points** for each Team **winning** their Match and **1 League point** for each Team **halving** their Match.
2. The result of Matches will be "**officially announced**" when the Organiser places a fully completed and signed Team-sheet on the League's notice board at each venue. **No claim will be considered** after that point unless it involves an addition error of any Team's total points by a Convenor or by the Organiser.
3. In the event of a **tie at the end of the League season**, if two or more Teams are tied for the League with the same total of **League Points**, the count-back will be decided by the highest **total** number of Stableford points scored at all 9 Match-days. **Note:-** if any of the Teams tied in the count-back received a walkover on any Match-Day, then all the Stableford points won by those tied Teams at that Match Day are discounted.
4. If two Teams are **still tied** after that, then the League winners will be decided on the **result of the actual League Match** played between those two Teams.
5. If the two Teams are then **still tied**, the count-back will be done by comparing the **4-Player Team totals for Match Day 9, then Match Day 8 etc.** but ignoring any Match Days where one or both Teams had a walkover.

#### **SECTION L - PLAYERS ARRIVING LATE, AND TEAMS WITH 4 OR 5 PLAYERS**

1. If any **Players are late**, Convenors can be flexible and **move Players** to another of their Team's slots in the draw. If any Player in any Team turns up **within** 5 minutes of their designated starting time, or **within** 5 minutes of the last designated starting time for that Team, they are subject to a penalty but may start their round. [Rule 32-1.b](#) [Note 2](#) defines **the penalty as being 2 points deducted** from the total points scored for their round.
2. If any Player arrives **more** than 5 minutes after the last designated tee-time for that Team, then **he is disqualified**. However, if that Player's group are unable to tee off at their allotted time due to a delay, and the Player arrives before they are able to tee off, he is **not in breach** of the rule. ([Decision 6-3a/4](#))
3. If any Teams in a Match Day fixture **cannot field 6 Players** but have **only 5 or 4 Players**, they will still be able to compete.

#### **SECTION M - WITHDRAWALS FROM LEAGUE, AND MATCH CONCESSIONS**

1. If any Team **withdraws from the League before the start of the season**, their fixtures will be **cancelled**. Each Match Day draw would be revised. There would still be 9 Match Days. **Players** in the Team left without an **opposing Team** at each Match Day, may still **compete for individual prizes** and Order of Merit prizes. No Players from the withdrawing Team will be allowed to compete for the Individual prizes at any Match Days.
2. If any Team **withdraws during the Season after they have played some of their Matches**, the result of **all Matches played** by that Team, and the result of **all their future Matches**, will be converted into "**walkover**" **wins** for their opposing Teams.

3. **Each opposing Team will be awarded 2 League points**, and a "Goal Difference" of Stableford Points in their favour. This "**Goal Difference**" will be calculated by reference to the averages of the winning Teams' and losing Teams' Stableford Points scores (based on the 4 counting scores) up to the last Match Day in which the withdrawing Team competed. These averages will be recalculated after every Match Day.
4. **If any Team has 3 Players or less, they will concede the Match** against their opponents, but all the Players in both Teams may take part for the Individual and Order of Merit prizes.
5. In the case of such a **Match concession** by any Team, the opposing Team will be **awarded a walkover win and 2 League points**, and a notional "Winning total" of Stableford Points in their favour. This "Winning total" will be calculated by taking an average of the winning totals, including any Points allocated for any previous walkover, for all Matches over the season to date, including the Match Day in question, based only on the 4 counting scores. And after every Match Day such a calculation will be **retrospectively applied** to other **earlier walkovers**.

#### **SECTION N - MATCH DAY AND ORDERS OF MERIT (OOM) PRIZES**

1. The best Scratch and Handicap Stableford scores **on each Match Day** will receive prizes, and the usual count-back method will apply. All Players losing on count-back will receive a lesser prize. No player can win more than one prize at each Match Day.
2. Scratch and Handicap **Orders of Merit** will be introduced in 2017 and the winners will be those **Boys or Girls who score most Stableford points in the 9 Match-Days**. A maximum of their **5 best scores out of 9** will count towards each Player's total. **Trophies and prizes will be awarded to the Scratch and Handicap winners**. No player may win more than 1 prize, with the Scratch Trophy taking primacy.
3. Should any Match Days be **abandoned and not rearranged**, then the OOMs will be calculated using the 4 best scores out of 8, then 4 out of 7 etc.
4. Furthermore, in the **Order of Merit Handicap Section**, there will also be minor prizes for the best Boy or Girl performers in the Age Groups 18 and under, 16 and under, 14 and under and 12 and under. For reference, a Player who becomes 14 on the 31st December will be in the U16s in the next year. A Player who becomes 14 on the 1st January or later in the year of competition, will be in the U14s all of that year.
5. The two Players who score the **highest numbers of Points in any single Match Day** over the season, scratch and handicap, will also each receive a prize.
6. The best 18 hole points total over the season, by any **Player with only a CONGU Club handicap**, will be awarded a prize for their score based on such a handicap,
7. **The Orders of Merit** results will be posted on the League website and may be used as a basis for **Team selection** for friendly matches and for any exchange programmes with Juniors from the USA.

#### **SECTION O - MISCELLANEOUS**

1. For Team Convenors, the Secretary recommends the use of a Smartphone App called "Team App." Also, the use of the App for the R&A Golf Decisions which also contains the Rules of Golf.
2. For Players, there is an App called Skydroid which is a free GPS based distance measurement system.
3. In all ELJGL Competitions, no caddies are allowed.

Dave Warren. League Secretary. 27th February 2017